Learning New Languages & Introduction to Ruby

Philosophy of Ruby

"For me, the purpose of life is, at least partly, to have joy. Programmers often feel joy when they can concentrate on the creative side of programming, so Ruby is designed to make programmers happy."

Yukihiro Matsumoto

Three Principles

- 1. **Conciseness**—Writing code in Ruby should involve the minimum amount of commands necessary. Code should be terse but also understandable.
- 2. **Consistency**—Ruby coding should follow common conventions that make coding intuitive and unambiguous.
- 3. **Flexibility**—There is no one right way. You should be able to pick the best approach for your needs and be able to even modify the base classes if necessary.

These three together lead to an important concept in Ruby — *the principle of least surprise*.

Comic of the Day...

```
# include < stalo.n/
int main(void)
{
  int count;
  for (count=1; count<=500; count++)
    printf("I will not throw paper dirplanes in class.");
  return 0;
}

**MEND 10-3
```

```
500.times { puts "I will not throw paper airplanes" }
```

```
500.times { puts "I will not throw paper airplanes" }
(1..500).each { lil puts "I will not throw paper airplanes" }
```

```
500.times { puts "I will not throw paper airplanes" }
(1..500).each { IiI puts "I will not throw paper airplanes" }
for i in (1..500) do
  puts "#{i}. I will not throw paper airplanes"
end
```

Data Types and Structures

Learn about basic data types & structures

- Examples
 - Strings
 - Numbers
 - Arrays
 - Hashes

Everything is an object

Looking at Strings, we see:

```
phrase = "i AM arthur, king of the britons"
puts phrase.class
                          # >> String
puts phrase.length
                         # >> 32
puts phrase.capitalize # >> I am arthur, king of the britons
                         # >> I AM ARTHUR, KING OF THE BRITONS
puts phrase.upcase
puts phrase.downcase
                       # >> i am arthur, king of the britons
puts phrase.reverse
                        # >> snotirb eht fo gnik ,ruhtra MA i
puts phrase.upcase.reverse # >> SNOTIRB EHT FO GNIK ,RUHTRA MA I
puts phrase.split
                          # >> i
                           # >> AM
                           # >> arthur.
                           # >> king
                           # >> of
                           # >> the
                           # >> britons
puts phrase.split('a')
                          # >> i AM
                          # >> rthur, king of the britons
puts phrase.index('a')
                         # >> 5
puts phrase[5..10]
                          # >> arthur
puts phrase.capwords
                           # =>
# ~> -:14: undefined method `capwords' for "i AM arthur, king of the britons":String (NoMethodError)
```

Revising the String class

```
class String
  def capwords
    @words = self.split
    @revised = %w[]
    @words.each do lword!
        @revised << word.capitalize
    end
        @final = @revised.join(" ")
    end
end

phrase = "i AM arthur, king of the britons"
phrase.capwords # => "I Am Arthur, King Of The Britons"
```

Determining what methods are available

```
str = "fred"
str.class
            # => String
String.superclass # => Object
Object.superclass # => nil
str.public_methods - Object.public_methods # !> useless use of - in void context
      ["%", "select", "[]=", "<<", "each_byte", "gsub", "casecmp", "to_str", "partition",
       "tr_s", "empty?", "tr!", "rstrip", "*", "match", "grep", "chomp!", "+", "next!",
       "swapcase", "ljust", "to_i", "swapcase!", "upto", "between?", "reject", "sum", "hex",
       "insert", "reverse!", "chop", "delete", "dump", "tr_s!", "concat", "member?", "succ",
       "find", "each_with_index", "strip!", "rjust", "to_f", "index", "collect", "oct", "all?",
       "slice", "length", "entries", "chomp", "upcase", "sub!", "squeeze", "upcase!", "crypt",
       "delete!", "detect", "unpack", "zip", "lstrip!", "center", "map", "rindex", "any?",
       "split", "strip", "size", "sort", "gsub!", "count", "succ!", "downcase", "min", "squeeze!",
       "downcase!", "intern", "next", "find_all", "each_line", "each", "rstrip!", "slice!", "sub",
       "replace", "inject", "tr", "reverse", "sort_by", "lstrip", "to_sym", "capitalize", "max",
       "chop!", "capitalize!", "scan", "[]"]
```

Destructive and Predicate methods

```
str = "fred"
str.capitalize # => "Fred"
puts str # >> fred
str.capitalize! # => "Fred"
puts str # >> Fred
str.reverse # => "derF"
puts str # >> Fred
str.reverse! # => "derF"
puts str # >> derF
```

Object public methods

```
Object.public_methods # =>
```

```
["inspect", "private_class_method", "const_missing", "clone", "method",
  "public_methods", "public_instance_methods", "instance_variable_defined?",
  "method_defined?", "superclass", "equal?", "freeze", "included_modules",
 "const_get", "methods", "respond_to?", "module_eval", "class_variables",
 "dup", "protected_instance_methods", "instance_variables",
 "public_method_defined?", "__id__", "object_id", "eql?", "const_set",
 "id", "singleton_methods", "send", "class_eval", "taint", "frozen?",
 "instance_variable_get", "include?", "private_instance_methods",
  "__send__", "instance_of?", "private_method_defined?", "to_a", "name",
 "autoload", "type", "new", "<", "protected_methods", "instance_eval",
  "<=>", "==", ">", "display", "===", "instance_method", "instance_variable_set",
 "kind_of?", "extend", "protected_method_defined?", "const_defined?", ">=",
 "ancestors", "to_s", "<=", "public_class_method", "allocate", "hash", "class",
 "instance_methods", "tainted?", "=~", "private_methods", "class_variable_defined?",
 "nil?", "untaint", "constants", "autoload?", "is_a?"]
```

Looking at numbers

```
var = 42
var.class # => Fixnum
Fixnum.superclass # => Integer
Integer.superclass # => Numeric
Numeric.superclass # => Object
var = 3.14
var.class # => Float
Float.superclass # => Numeric
Numeric.superclass # => Object
var = 420000000000000
var.class # => Bignum
Bignum.superclass # => Integer
Integer.superclass # => Numeric
Numeric.superclass # => Object
```

Numeric public methods

```
var = 42
var.public_methods - Object.public_methods
      ["%", "<<", "singleton_method_added", "&", ">>>", "round", "divmod",
      "integer?", "chr", "*", "+", "to_i", "-", "upto", "between?", "prec",
      "truncate", "/", "modulo", "succ", "I", "zero?", "~", "to_f", "prec_i",
      "step", "to_int", "^", "remainder", "+@", "nonzero?", "-@", "**",
      "floor", "prec_f", "quo", "downto", "id2name", "size", "abs", "next",
      "coerce", "ceil", "div", "times", "to_sym", "[]"]
var = 3.14159
var.public_methods - Object.public_methods # =>
      ["%", "singleton_method_added", "round", "divmod", "nan?", "integer?",
       "*", "+", "to_i", "-", "between?", "prec", "truncate", "/", "infinite?",
       "modulo", "zero?", "to_f", "prec_i", "step", "to_int", "remainder",
       "finite?", "+@", "nonzero?", "-@", "**", "floor", "prec_f", "quo",
#
       "abs", "coerce", "ceil", "div"]
```

Numeric public methods

```
var = 42
var.public_methods - Object.public_methods
      ["%", "<<", "singleton_method_added", "&", ">>>", "round", "divmod",
      "integer?", "chr", "*", "+", "to_i", "-", "upto", "between?", "prec",
      "truncate", "/", "modulo", "succ", "I", "zero?", "~", "to_f", "prec_i",
      "step", "to_int", "^", "remainder", "+@", "nonzero?", "-@", "**",
      "floor", "prec_f", "quo", "downto", "id2name", "size", "abs", "next",
      "coerce", "ceil", "div", "times", "to_sym", "[]"]
var = 3.14159
var.public_methods - Object.public_methods # =>
      ["%", "singleton_method_added", "round", "divmod", "nan?", "integer?",
       "*", "+", "to_i", "-", "between?", "prec", "truncate", "/", "infinite?",
       "modulo", "zero?", "to_f", "prec_i", "step", "to_int", "remainder",
       "finite?", "+@", "nonzero?", "-@", "**", "floor", "prec_f", "quo",
       "abs", "coerce", "ceil", "div"]
                     var1 = "12".to_i 	 var1 = 12
var1 = 12
var2 = 4 * 3
                     var2 = 4 * 3
                                               var2 = 4.5 * 3.5 # => 15.75
diff = var1 - var2 puts var1 - var2 \# >> 0 var3 = (var1 + var2)/3 \# => 9.25
                                               var1.between?(var2,var3) # => false
diff.zero? # => true
                                               var1.between?(var3,var2) # => true
```

Tax example

```
taxrate = 0.07
print "Enter price of item: "
s = gets
subtotal = s.to_f
tax = subtotal * taxrate
puts
puts "Item cost:\t$#{subtotal}"
puts "Sales tax:\t$#{tax}"
puts "Total due:\t$#{subtotal+tax}"
# >> Enter price of item: 100
# >> Item cost: $100.0
# >> Sales tax: $7.0
# >> Total due: $107.0
```

Add some formatting

```
taxrate = 0.07
puts "Enter price of item: "
s = gets
subtotal = s.to_f
tax = subtotal * taxrate
grand_total = subtotal + tax
# do some formatting
f_subtotal = sprintf("%8.2f", subtotal)
f_{\text{tax}} = \text{sprintf}(\text{"}\%8.2f", \text{tax})
f_grand = sprintf("%8.2f", grand_total)
puts "Item cost:\t$#{f_subtotal}"
puts "Sales tax:\t$#{f_tax}"
puts "Total due:\t$#{f_grand}"
# >> Enter price of item: 100
# >> Item cost: $ 100.00
# >> Sales tax: $ 7.00
# >> Total due: $ 107.00
```

Arrays

```
food = Array.new
food[0] = "gagh"
food[1] = "blood wine"
food[2] = "raktajino"
human_food = ['turkey', 'caviar', 'potatoes']
human_drink = %w(beer wine water prune\ juice)
puts food
# >> gagh
# >> blood wine
# >> raktajino
puts human_food.join(', ')
# >> turkey, caviar, potatoes
puts human_drink.join(' :: ')
# >> beer :: wine :: water :: prune juice
```

Arrays

```
human_food.each do Inew_food!
  food << new_food
end

food.each do Ithis_food!
  puts this_food.capitalize
end

# >> Gagh
# >> Blood wine
# >> Raktajino
# >> Turkey
# >> Caviar
# >> Potatoes
```

Arrays

```
scores = [95, 90, 80, 90, 100, 85, 80, 80, 85, 70, 55]¬
scores.length # => 11¬
scores.sort # => [55, 70, 80, 80, 80, 85, 85, 90, 90, 95, 100]¬
scores # => [95, 90, 80, 90, 100, 85, 80, 80, 85, 70, 55]¬
scores.sort! # => [55, 70, 80, 80, 80, 85, 85, 90, 90, 95, 100]¬
scores # => [55, 70, 80, 80, 80, 85, 85, 90, 90, 95, 100]¬
scores.reverse # => [100, 95, 90, 90, 85, 85, 80, 80, 80, 70, 55]¬
scores # => [55, 70, 80, 80, 80, 85, 85, 90, 90, 95, 100]¬
```

Hashes

```
grades = { "Fred" => 95, "Bill" => 90, "Ryan" => 80, ¬
           "Bob" => 90, "Sandy" => 100, "Seth" => 85, ¬
           "Caitlin" => 80, "Butch" => 80, "Beth" => 85, ¬
           "Eustance" => 70, "Clyde" => 55 }-
grades.each {|elem| puts "#{elem[0]} scored #{elem[1]}" }-
# >> Eustance scored 70-
# >> Beth scored 85-
# >> Caitlin scored 80-
# >> Sandy scored 100-
# >> Fred scored 95-
# >> Butch scored 80-
# >> Seth scored 85-
# >> Bill scored 90-
# >> Ryan scored 80-
# >> Clyde scored 55-
# >> Bob scored 90-
```

Control Structures

```
options = %w[spam spam bacon eggs spam sausage spam]
i = 0
```

```
while i < options.size do
  puts options[i]
  i += 1
end</pre>
```

```
options = %w[spam spam bacon eggs spam sausage spam]
i = 0
while i < options.size do</pre>
 puts options[i]
  i += 1
end
# >> spam
# >> spam
# >> bacon
# >> eggs
# >> spam
# >> sausage
# >> spam
```

```
options = %w[spam spam bacon eggs spam sausage spam]
i = 0
begin
  puts options[i]
  i += 1
end while i < options.size</pre>
# >> spam
# >> spam
# >> bacon
# >> eggs
# >> spam
# >> sausage
```

>> spam

```
# >> spam
# >> spam
# >> bacon
# >> eggs
# >> spam
# >> spam
# >> sausage
# >> spam
```

```
i = 0
until i == options.size do
  puts options[i]
  i += 1
end
```

```
options = %w[spam spam bacon eggs spam sausage spam]
i = 0
until i == options.size do
 puts options[i]
  i += 1
end
# >> spam
# >> spam
# >> bacon
# >> eggs
# >> spam
# >> sausage
# >> spam
```

```
options = %w[spam spam bacon eggs spam sausage spam]
i = 0
begin
 puts options[i]
  i += 1
end until i == options.size
# >> spam
# >> spam
# >> bacon
# >> eggs
# >> spam
# >> sausage
```

>> spam

```
i = 0
n = options.size - 1
loop do
  puts options[i]
  i += 1
  break if i > n
end
```

```
n = options.size
n.times do |i|
  puts options[i]
end
```

```
options = %w[spam spam bacon eggs spam sausage spam]
```

```
n = options.size - 1
0.upto(n) do lil
  puts options[i]
end
```

```
options = %w[spam spam bacon eggs spam sausage spam]
```

```
for food in options do
  puts food
end
```

```
options = %w[spam spam bacon eggs spam sausage spam]
```

options.each {|food| puts food.capitalize}

```
options = %w[spam spam bacon eggs spam sausage spam]
options.each {|food| puts food.capitalize}
```

```
# >> Spam
# >> Spam
# >> Bacon
# >> Eggs
# >> Spam
# >> Spam
# >> Sausage
# >> Spam
```

```
options = %w[spam spam bacon eggs spam sausage spam]
```

```
options.each do | food|
  if food != "spam"
    puts food.capitalize
  end
end
```

>> Sausage

```
options = %w[spam spam bacon eggs spam sausage spam]
options.each do |food|
  if food != "spam"
    puts food.capitalize
  end
end
# >> Bacon
# >> Eggs
```

```
options.each do | food|
  if food != "spam"
    puts food.capitalize
  end
end
```

```
options.each do IfoodI
  if food != "spam"
    puts food.capitalize
  end
end
```

- or -

options.each {|food| puts food.capitalize if food != "spam" }

```
options.each do Ifood!
  if food != "spam"
    puts food.capitalize
  else
    puts "Quiet, you vikings!"
  end
end
```

```
options.each do |food|
  if food != "spam"
    puts food.capitalize
  else
    puts "Quiet, you vikings!"
  end
end
# >> Quiet, you vikings!
# >> Quiet, you vikings!
# >> Bacon
# >> Eggs
# >> Quiet, you vikings!
# >> Sausage
# >> Quiet, you vikings!
```

```
spam_count = 0
options.each do | food|
  if food != "spam"
    puts food.capitalize
  else
    spam_count += 1
  end
end
puts "#{spam_count} times spam is listed"
```

```
spam_count = 0
options.each do |food|
  if food != "spam"
    puts food.capitalize
  else
    spam_count += 1
  end
end
puts "#{spam_count} times spam is listed"
# >> Bacon
# >> Eggs
# >> Sausage
# >> 4 times spam is listed
```

options.each {|food| puts food.capitalize if food != "spam" }

options.each {|food| puts food.capitalize if food != "spam" }

- or -

options.each {|food| puts food.capitalize unless food == "spam" }

Comic of the Day...



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